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Electronic displays for special applications –
Part 3: Gaming and e-sports

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Electronic displays for special applications - Part 3: Gaming and e-sports

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Full information on the voting for its approval can be found in the report on voting indicated in the above table.

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– reconfirmed,

– withdrawn, or

– revised.

INTRODUCTION

This Technical Report is intended to gather technical information of electronic displays for special applications in gaming and e-sports, and to clarify the relationship to normative aspects of the standardization. The intent of this document is to provide guidance for the development of future standards.

1 Scope

This part of IEC 63340, which is a Technical Report, provides general information for the standardization of electronic displays for gaming and e-sports. This document includes an overview of market relevance, related technologies, and standardization strategies.

2 Normative references

There are no normative references in this document.