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Part 2-3: Desktop specification for X86-32 architecture



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This document was prepared by the Linux Foundation as Linux Standard Base (LSB): Desktop specification for X86-32 architecture and drafted in accordance with its editorial rules. It was assigned to Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 22, *Programming languages, their environments and system software interfaces*, and adopted by National Bodies.

This first edition of ISO/IEC 23360-2-3 cancels and replaces ISO/IEC 23360-2:2006, which has been technically revised.

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Introduction

The LSB defines a binary interface for application programs that are compiled and packaged for LSB-conforming implementations on many different hardware architectures. A binary specification must include information specific to the computer processor architecture for which it is intended. To avoid the complexity of conditional descriptions, the specification has instead been divided into generic parts which are augmented by one of several architecture-specific parts, depending on the target processor architecture; the generic part will indicate when reference must be made to the architecture part, and vice versa.

This document should be used in conjunction with the documents it references. This document enumerates the system components it includes, but descriptions of those components may be included entirely or partly in this document, partly in other documents, or entirely in other reference documents. For example, the section that describes system service routines includes a list of the system routines supported in this interface, formal declarations of the data structures they use that are visible to applications, and a pointer to the underlying referenced specification for information about the syntax and semantics of each call. Only those routines not described in standards referenced by this document, or extensions to those standards, are described in the detail. Information referenced in this way is as much a part of this document as is the information explicitly included here.

The specification carries a version number of either the form `x.y` or `x.y.z`. This version number carries the following meaning:

1. The first number (`x`) is the major version number. Versions sharing the same major version number shall be compatible in a backwards direction; that is, a newer version shall be compatible with an older version. Any deletion of a library results in a new major version number. Interfaces marked as deprecated may be removed from the specification at a major version change.
2. The second number (`y`) is the minor version number. Libraries and individual interfaces may be added, but not removed. Interfaces may be marked as deprecated at a minor version change. Other minor changes may be permitted at the discretion of the LSB workgroup.
3. The third number (`z`), if present, is the editorial level. Only editorial changes should be included in such versions.

Since this specification is a descriptive Application Binary Interface, and not a source level API specification, it is not possible to make a guarantee of 100% backward compatibility between major releases. However, it is the intent that those parts of the binary interface that are visible in the source level API will remain backward compatible from version to version, except where a feature marked as "Deprecated" in one release may be removed from a future release. Implementors are strongly encouraged to make use of symbol versioning to permit simultaneous support of applications conforming to different releases of this specification.

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I Introductory Elements

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1 Scope

The Linux Standard Base (LSB) defines a system interface for compiled applications and a minimal environment for support of installation scripts. Its purpose is to enable a uniform industry standard environment for high-volume applications conforming to the LSB.

These specifications are composed of two basic parts: a common part describing those parts of the interface that remain constant across all implementations of the LSB, and an architecture-specific part describing the parts of the interface that vary by processor architecture. Together, the common part and the relevant architecture-specific part for a single hardware architecture provide a complete interface specification for compiled application programs on systems that share a common hardware architecture.

The LSB contains both a set of Application Program Interfaces (APIs) and Application Binary Interfaces (ABIs). APIs may appear in the source code of portable applications, while the compiled binary of that application may use the larger set of ABIs. A conforming implementation provides all of the ABIs listed here. The compilation system may replace (e.g. by macro definition) certain APIs with calls to one or more of the underlying binary interfaces, and may insert calls to binary interfaces as needed.

The LSB is primarily a binary interface definition. Not all of the source level APIs available to applications may be contained in this specification.

This is the X86 architecture specific part of the Desktop module of the Linux Standard Base (LSB). This part supplements the common part of the LSB Desktop module with those interfaces that differ between architectures.

This part should be used in conjunction with the common part of LSB Desktop. Whenever a section of the common part is supplemented by architecture-specific information, the common part includes a reference to the architecture-specific part. This part may also contain additional information that is not referenced in the common part.

Interfaces described in this part of LSB Desktop are mandatory except where explicitly listed otherwise. Interfaces described in the LSB Desktop module supplement those described in the LSB Core module. They do not depend on other LSB modules.

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2 References

2.1 Normative References

The specifications listed below are referenced in whole or in part by the LSB Desktop specification. Such references may be normative or informative; a reference to specification shall only be considered normative if it is explicitly cited as such. The LSB Desktop specification may make normative references to a portion of these specifications (that is, to define a specific function or group of functions); in such cases, only the explicitly referenced portion of the specification is to be considered normative.

Table 2-1 Normative References

Name	Title	URL
ATK 2.2.0 Reference Manual	ATK 2.2.0 Reference Manual	http://developer.gnome.org/atk/2.2/index.html
Double Buffer Extension Library	Double Buffer Extension Library - Protocol Version 1.0	http://refspecs.linux-foundation.org/X11/dbelib.pdf
Fontconfig Developers Reference	Fontconfig Developers Reference, Version 2.6.0	http://refspecs.linuxfoundation.org/fontconfig-2.6.0
Gdk 2.10.14 Reference Manual	Gdk 2.10.14 Reference Manual	http://library.gnome.org/devel/gdk/2.10/
Gdk-pixbuf 2.26.0 Reference Manual	Gdk-pixbuf 2.26.0 Reference Manual	http://developer.gnome.org/gdk-pixbuf/2.26
Gio 2.32 Reference Manual	Gio 2.32 Reference Manual	http://developer.gnome.org/gio/2.32
Glib 2.32 Reference Manual	Glib 2.32 Reference Manual	http://developer.gnome.org/glib/2.32
Gobject 2.32 Reference Manual	Gobject 2.32 Reference Manual	http://developer.gnome.org/gobject/2.32
Gtk+ 2.10.14 Reference Manual	Gtk+ 2.10.14 Reference Manual	http://library.gnome.org/devel/gtk/2.10/
ISO C (1999)	ISO/IEC 9899:1999 - Programming Languages -- C	
ISO/IEC 14882: 2003 C++ Language	ISO/IEC 14882: 2003 Programming languages --C++	
Itanium™ C++ ABI	Itanium™ C++ ABI (Revision 1.86)	http://refspecs.linuxfoundation.org/cxxabi-1.86.html
Libtiff 4.0.2 Reference Manual	Libtiff 4.0.2 Reference Manual	http://www.libtiff.org/man/index.html

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Name	Title	URL
Libxcb API	Libxcb API	http://xcb.freedesktop.org/XcbApi/
OpenGL 2.1	The OpenGL® Graphics System: A Specification (Version 2.1)	http://www.opengl.org/registry/doc/glspec21.20061201.pdf
OpenGL ABI	OpenGL® Application Binary Interface for Linux	http://www.opengl.org/registry/ABI/
OpenGL Extensions	OpenGL® Graphics with the X Window System® (Version 1.3)	http://opengl.org/documentation/specs/glx/glx1.3.pdf
OpenGL Utilities	The OpenGL Graphics System Utility Library (Version 1.3)	http://www.opengl.org/documentation/specs/glu/glu1_3.pdf
Pango 1.30.1 Reference Manual	Pango 1.30.1 Reference Manual	http://developer.gnome.org/pango/1.30/index.html
POSIX 1003.1-2008 (ISO/IEC 9945-2009)	Portable Operating System Interface (POSIX®) 2008 Edition / The Open Group Technical Standard Base Specifications, Issue 7	http://www.unix.org/version4/
QtCore 4.2.0	Qt 4.2.0 Reference Manual	http://doc.qt.digia.com/4.2/qtcore.html
QtGui 4.2.0	Qt 4.2.0 Reference Manual	http://doc.qt.digia.com/4.2/qtgui.html
QtNetwork 4.2.0	Qt 4.2.0 Reference Manual	http://doc.qt.digia.com/4.2/qtnetwork.html
QtOpenGL 4.2.0	Qt 4.2.0 Reference Manual	http://doc.qt.digia.com/4.2/qtopengl.html
QtSql 4.2.0	Qt 4.2.0 Reference Manual	http://doc.qt.digia.com/4.2/qtsql.html
QtSvg 4.2.0	Qt 4.2.0 Reference Manual	http://doc.qt.digia.com/4.2/qtsvg.html
QtXml 4.2.0	Qt 4.2.0 Reference Manual	http://doc.qt.digia.com/4.2/qtxml.html
The MIT Shared Memory Extension	MIT-SHM - The MIT Shared Memory Extension - X version 11, Release 5	http://refspecs.linux-foundation.org/X11/mit-shm.pdf

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Name	Title	URL
X Display Power Management Signaling	X Display Power Management Signaling (DPMS) Extension - Library Specificationi - Version 1.0	http://refspecs.linux-foundation.org/X11/DPMSlib.pdf
X Extended Visual Interface Extension	Extended Visual Information Extension - Version 1.0	http://refspecs.linux-foundation.org/X11/evi.pdf
X Nonrectangular Window Shape Extension Library	X Nonrectangular Window Shape Extension Library - Version 1.0	http://refspecs.linux-foundation.org/X11/shapelib.pdf
X Record Extension Library	X Record Extension Library - Version 1.13	http://refspecs.linux-foundation.org/X11/recordlib.pdf
X Security Extension Specification	Security Extension Specification - Version 7.1	http://refspecs.linux-foundation.org/X11/security.pdf
X Synchronization Extension Library	X Synchronization Extension Library - Version 3.0	http://refspecs.linux-foundation.org/X11/synclib.pdf
X11 C Library	Xlib - C Language X Interface - X Version 11 Release 6.4	http://refspecs.linux-foundation.org/X11/xlib.pdf
X11 Input Library	X Input Device Extension Library - X Version 11, Release 6.4	http://refspecs.linux-foundation.org/X11/Xinput.pdf
X11 Inter-Client Exchange	Inter-Client Exchange Library - Version 1.0	http://refspecs.linux-foundation.org/X11/ICElib.pdf
X11 Keyboard Extension	X Keyboard Extension Library Specification - X Version 11, Release 6.4	http://refspecs.linux-foundation.org/X11/XKBlib.pdf
X11 Session Management	X Session Management Library - Version 1.0	http://refspecs.linux-foundation.org/X11/SMlib.pdf
X11 Toolkit Intrinsics	X Toolkit Intrinsics - C Language Interface - X Version 11, Release 6.4	http://refspecs.linux-foundation.org/X11/intrinsics.pdf
Xft Placeholder	Xft Specification Placeholder	
Xrender Placeholder	Xrender Specification Placeholder	http://refspecs.linux-foundation.org/X11/XRenderProtocol.html

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Name	Title	URL
XTEST Extension Library	XTEST Extension Library - Version 2.2	http://refspecs.linux-foundation.org/X11/xtestlib.pdf

2.2 Informative References/Bibliography

In addition, the specifications listed below provide essential background information to implementors of this specification. These references are included for information only.

Table 2-2 Other References

Name	Title	URL
A description on how to use and modify libpng	A description on how to use and modify libpng	http://www.libpng.org/pub/png/libpng-1.2.5-manual.html
ALSA Library API Reference	ALSA Library API Reference	http://www.alsa-project.org/alsa-doc/alsa-lib/
Base Directory Spec	XDG Base Directory Specification Version 0.6	http://standards.freedesktop.org/basedir-spec/basedir-spec-0.6.html
Cairo API Reference	Cairo Vector Graphics API Specification for 1.12.4	http://cairographics.org/manual-1.12.4
Desktop Entry Spec	Desktop Entry Specification Version 1.0	http://standards.freedesktop.org/desktop-entry-spec/desktop-entry-spec-1.0.html
Desktop Menu Spec	Desktop Menu Specification Version 1.0	http://standards.freedesktop.org/menu-spec/menu-spec-1.0.html
FreeType 2.2 Reference	FreeType 2.2.1 API Reference	http://refspecs.linuxfoundation.org/freetype/freetype-doc-2.2.1/docs/reference/ft2-toc.html
Icon Theme Spec	Icon Theme Specification Version 0.11	http://standards.freedesktop.org/icon-theme-spec/icon-theme-spec-0.11.html
Independent JPEG Group	Independent JPEG Group	http://www.ijg.org/
xdg-utils reference	Portland Project XDG Utilities Reference 1.0	http://portland.freedesktop.org/xdg-utils-1.0/

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3 Requirements

3.1 Relevant Libraries

The libraries listed in Table 3-1 shall be available on a Linux Standard Base - Desktop system, with the specified runtime names. This list may be supplemented or amended by the architecture-specific specification.

Table 3-1 Standard Library Names

Library	Runtime Name
libQtCore	libQtCore.so.4
libQtGui	libQtGui.so.4
libQtNetwork	libQtNetwork.so.4
libQtOpenGL	libQtOpenGL.so.4
libQtSql	libQtSql.so.4
libQtSvg	libQtSvg.so.4
libQtXml	libQtXml.so.4
libatk-1.0	libatk-1.0.so.0
libgdk-x11-2.0	libgdk-x11-2.0.so.0
libgdk_pixbuf-2.0	libgdk_pixbuf-2.0.so.0
libgdk_pixbuf_xlib-2.0	libgdk_pixbuf_xlib-2.0.so.0
libgio-2.0	libgio-2.0.so.0
libglib-2.0	libglib-2.0.so.0
libgmodule-2.0	libgmodule-2.0.so.0
libgobject-2.0	libgobject-2.0.so.0
libgthread-2.0	libgthread-2.0.so.0
libgtk-x11-2.0	libgtk-x11-2.0.so.0
libpango-1.0	libpango-1.0.so.0
libpangocairo-1.0	libpangocairo-1.0.so.0
libpangoft2-1.0	libpangoft2-1.0.so.0
libpangoxft-1.0	libpangoxft-1.0.so.0

These libraries will be in an implementation-defined directory which the dynamic linker shall search by default.

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4 Terms and Definitions

For the purposes of this document, the terms and definitions given in ISO/IEC 2382, ISO 80000–2, and the following apply.

ISO and IEC maintain terminological databases for use in standardization at the following addresses:

— ISO Online browsing platform: available at https://www.iso.org/obp

— IEC Electropedia: available at http://www.electropedia.org/

4.1

archLSB

Some LSB specification documents have both a generic, architecture-neutral part and an architecture-specific part. The latter describes elements whose definitions may be unique to a particular processor architecture. The term archLSB may be used in the generic part to refer to the corresponding section of the architecture-specific part.

4.2

Binary Standard, ABI

The total set of interfaces that are available to be used in the compiled binary code of a conforming application, including the run-time details such as calling conventions, binary format, C++ name mangling, etc.

4.3

Implementation-defined

Describes a value or behavior that is not defined by this document but is selected by an implementor. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be portable across conforming implementations. The implementor shall document such a value or behavior so that it can be used correctly by an application.

4.4

Shell Script

A file that is read by an interpreter (e.g., awk). The first line of the shell script includes a reference to its interpreter binary.

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4.5

Source Standard, API

The total set of interfaces that are available to be used in the source code of a conforming application. Due to translations, the Binary Standard and the Source Standard may contain some different interfaces.

4.6

Undefined

Describes the nature of a value or behavior not defined by this document which results from use of an invalid program construct or invalid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

4.7

Unspecified

Describes the nature of a value or behavior not specified by this document which results from use of a valid program construct or valid data input. The value or behavior may vary among implementations that conform to this document. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be assured to be portable across conforming implementations.

In addition, for the portions of this specification which build on IEEE Std 1003.1-2001, the definitions given in *IEEE Std 1003.1-2001, Base Definitions, Chapter 3* apply.

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